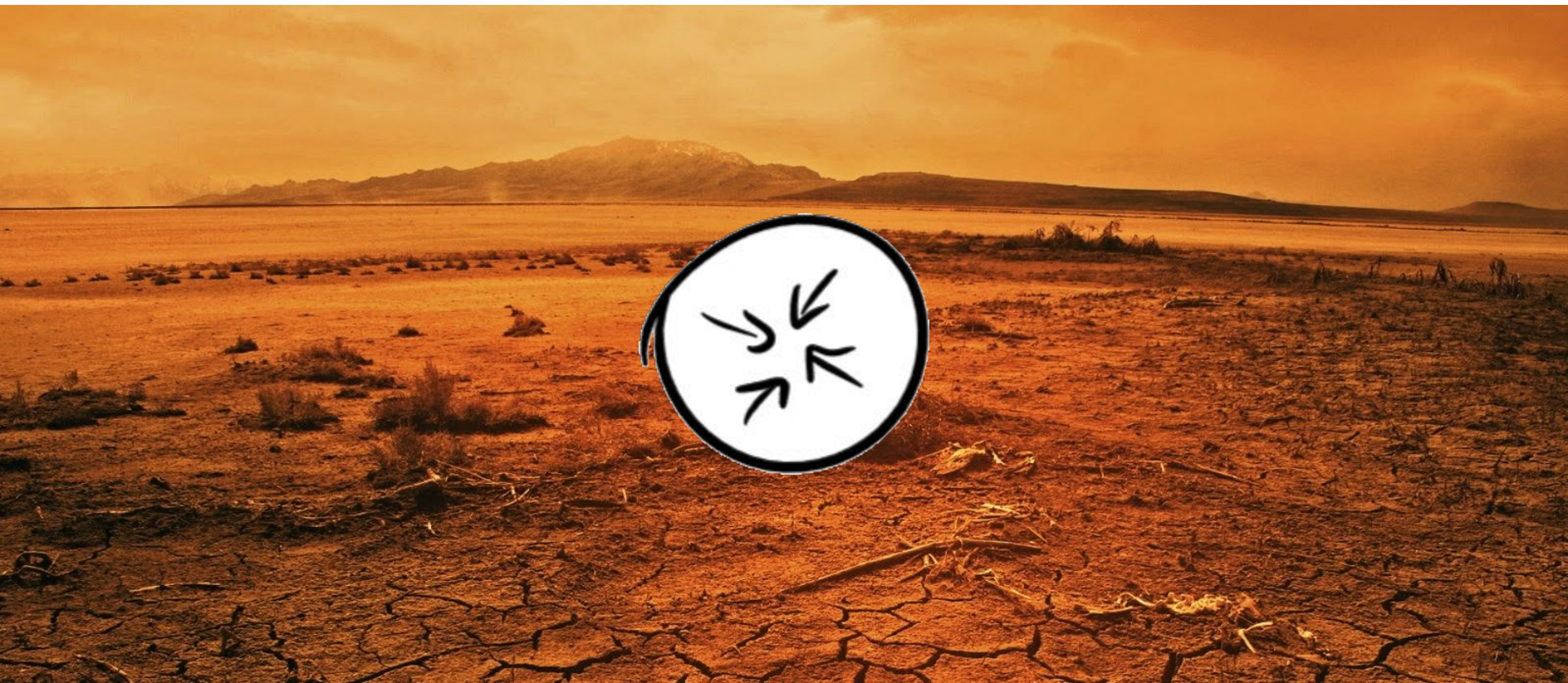
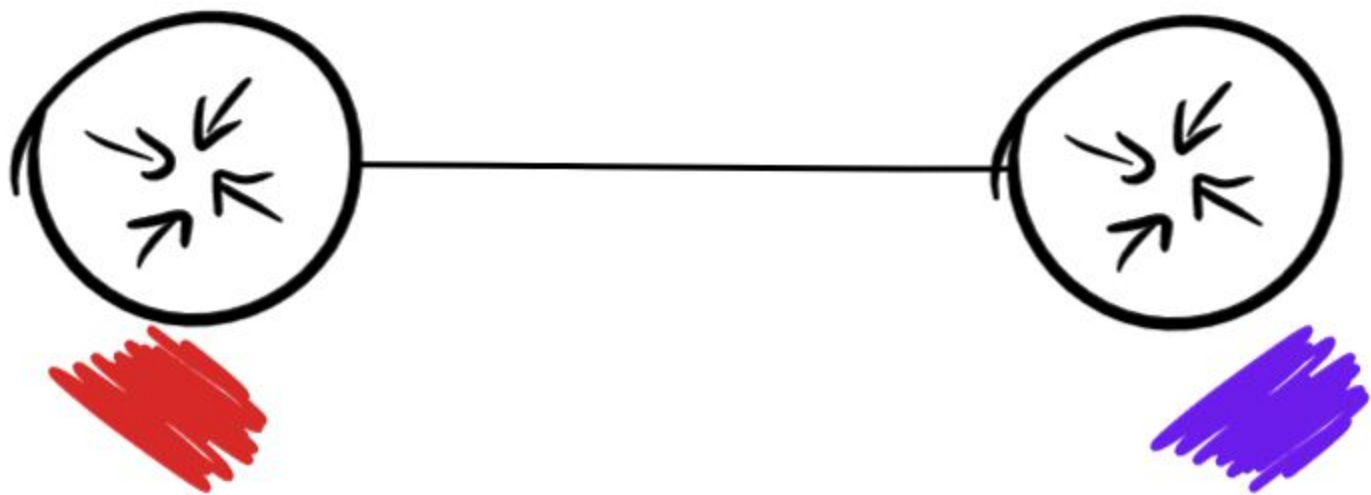


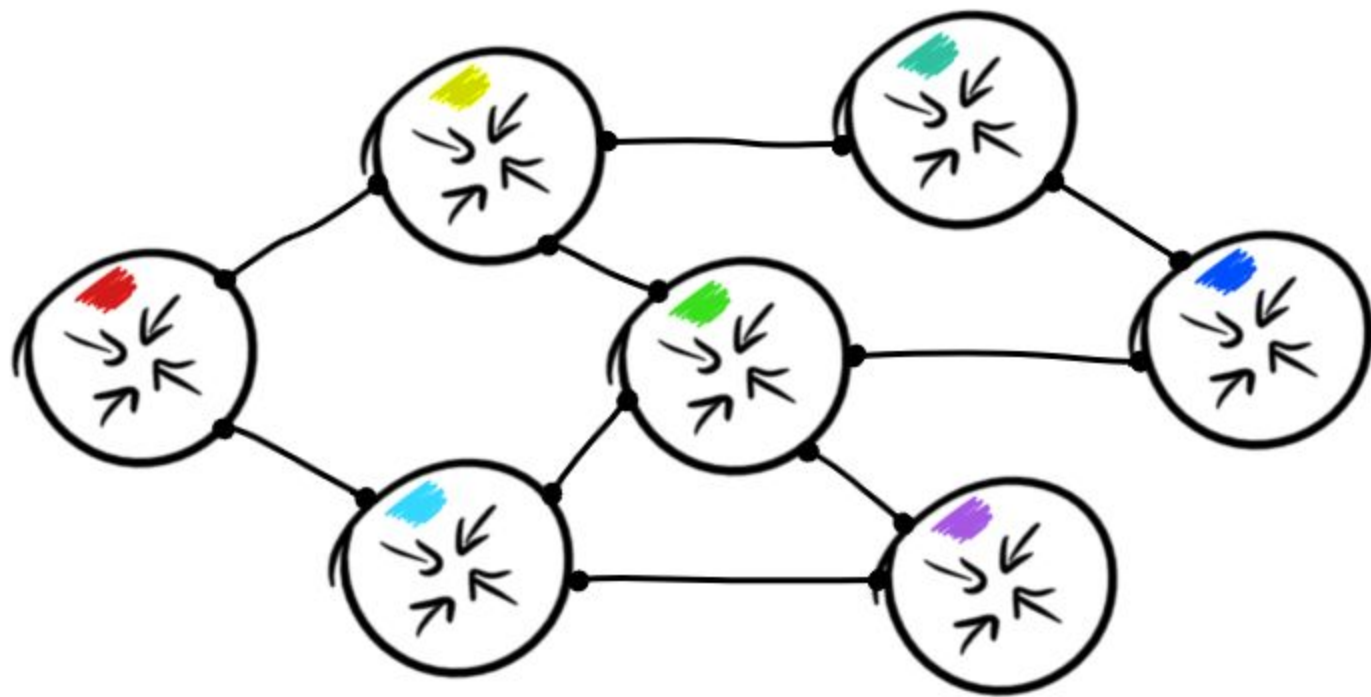
~~Border Gateway~~ Protocol Battleship Game Protocol

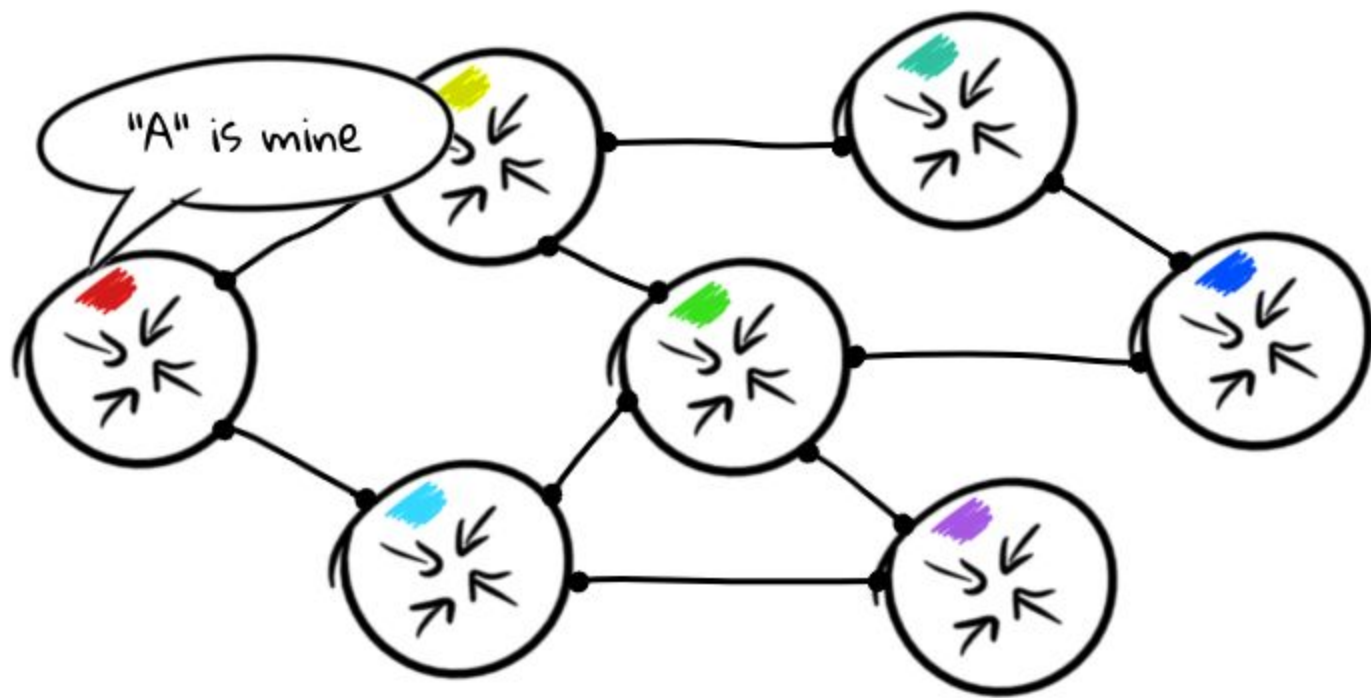
Ben Cartwright-Cox (Spring 2 / 2018)
(28 July 2018)

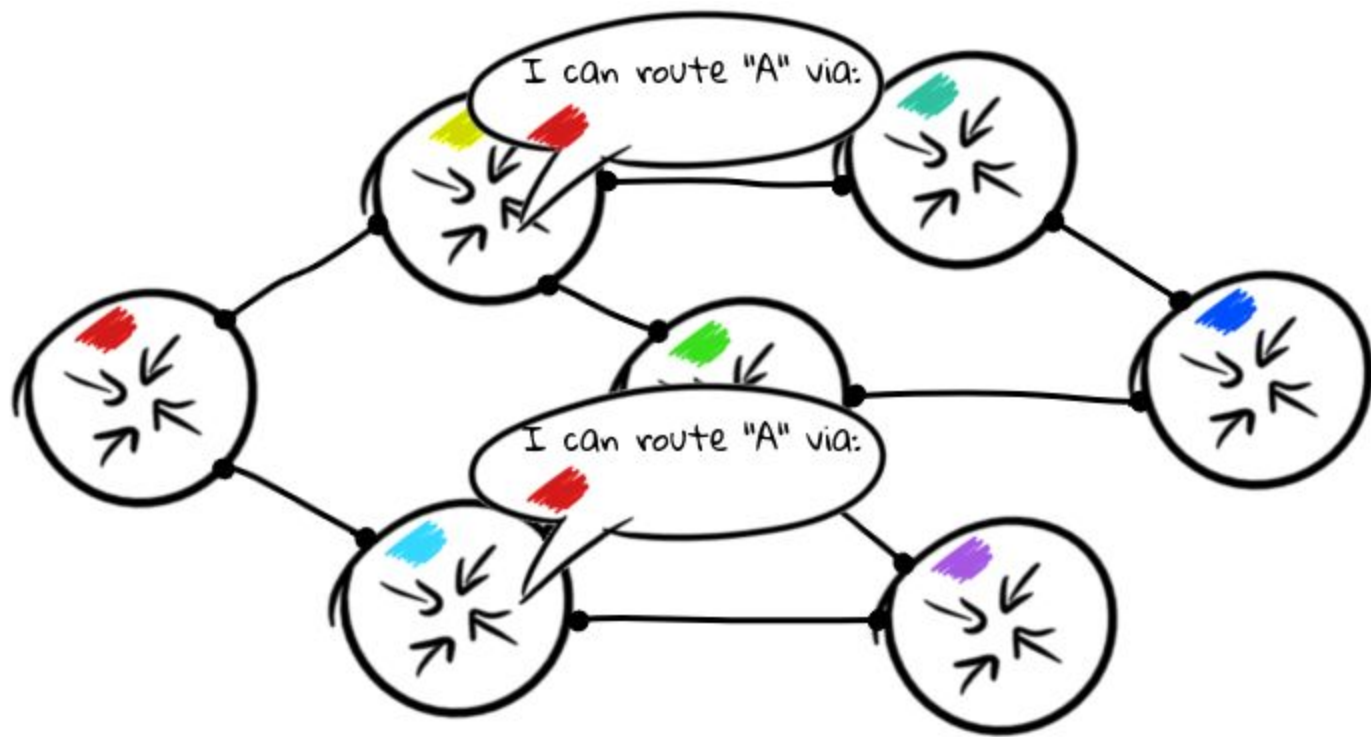


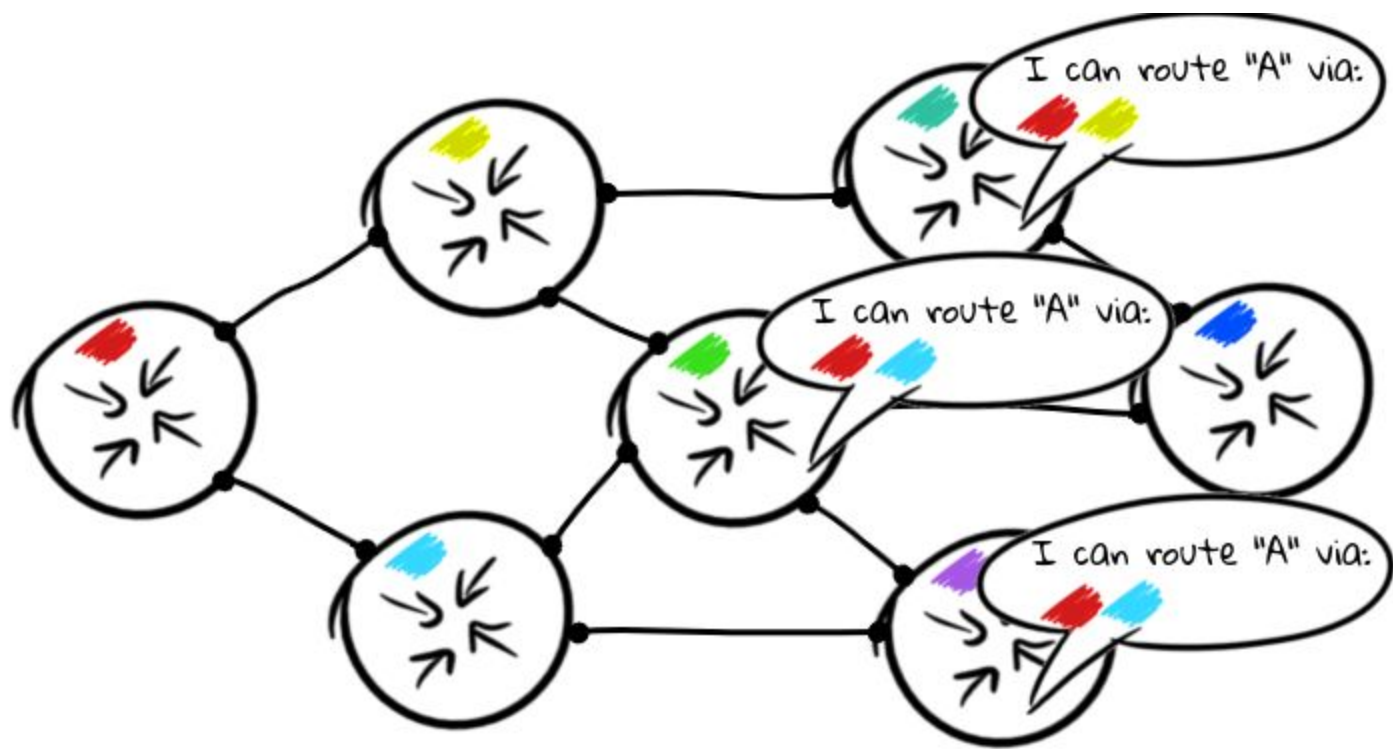


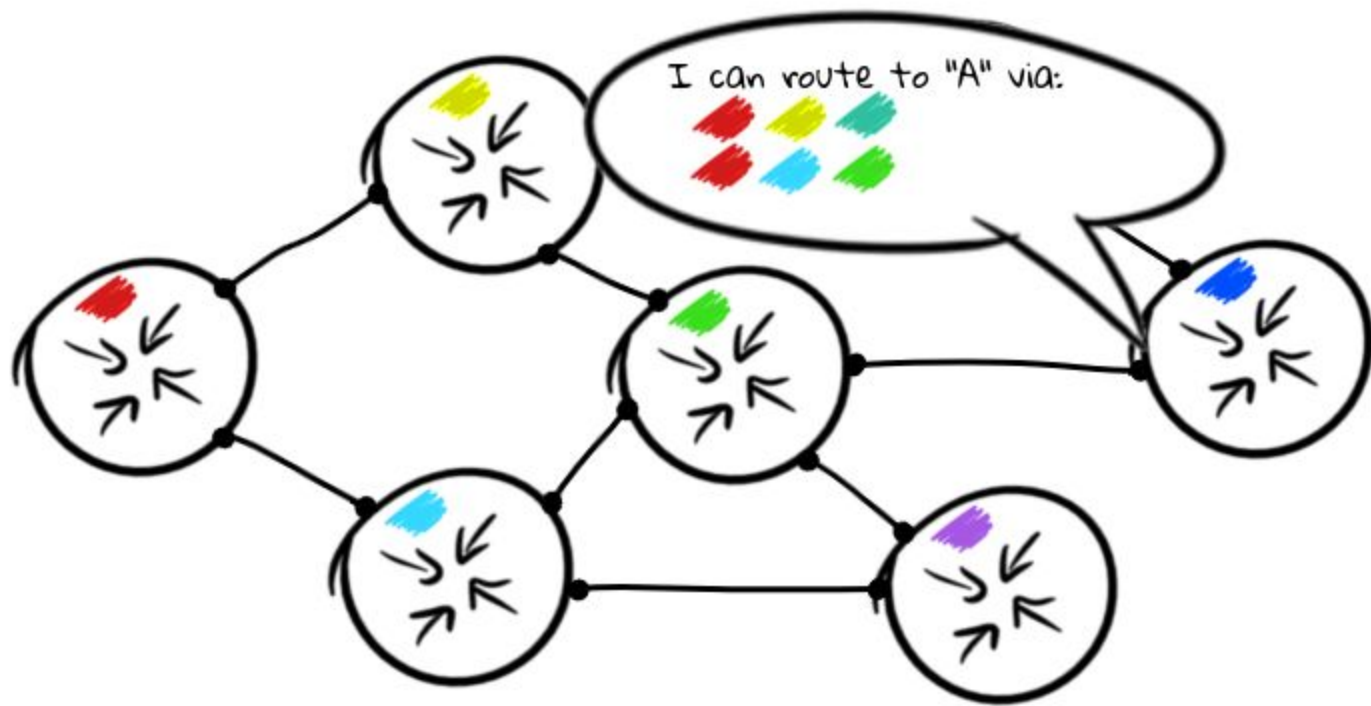












0x0539 : 0x026A

16 bit AS Number

Arbitrary Data

BIRD 1.6.3 ready.

103.49.80.0/24 via 103.105.50.65 on eth0 [vmhaus 2018-05-15] * (100)

Type: BGP unicast univ

BGP.origin: IGP

BGP.as_path: 136620 62240 2914 43519

BGP.next_hop: 103.105.50.65

BGP.med: 0

BGP.local_pref: 100

BGP.community: (2914,410) (2914,1203) (2914,2201) (2914,3200)

Came from a customer



Learned about from
a London router



Learned about from
a UK router







Home

Welcome to the Hurricane Electric BGP Toolkit.

You are visiting from **2a07:1500:917::2**

Announced as **2a07:1500:917::/48**

Your ISP is **AS206924** (Ben Cartwright-Cox)

Updated 16 May 2018 17:47 PST © 2018 Hui





```
root@vale:~# birdc show route export vmhaus all
```

```
BIRD 1.6.3 ready.
```

```
185.230.223.0/24 via 103.105.50.83 on eth0 [static1 2018-05-14] * (200  
)
```

```
    Type: static unicast univ
```

```
    BGP.origin: IGP
```

```
    BGP.as_path: 206924
```

```
    BGP.next_hop: 103.105.50.83
```

```
    BGP.local_pref: 100
```

```
    BGP.community: (64512,111) (62240,64) (62240,61) (62240,63) (622  
40,56) (62240,57) (1299,50) (62240,62) (2914,450) (174,10) (23456,37888)  
(23456,16451)
```

```
    BGP.large_community: (136620, 174, 999)
```

```
root@vale:~#
```

"Counter" Community

T = Type (Always 1) Z = 14 bit Integer counter

T	T	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

"Position" Community

T = Type (Always 2) X = 4 bit int for attack X

Y = 4 bit int for attack H = 2 bit int for Hit/Miss

T	T	X	X	X	X	-	-	Y	Y	Y	Y	H	H		
---	---	---	---	---	---	---	---	---	---	---	---	---	---	--	--

The first ever board game conducted over BGP



Still have time???



1.25 per router on average

700W

30 ms to process a route update in total



1.25 per router on average

700W

30 ms to process a route update in total

Level(3)

Has 7726 downstream networks that would have seen these updates
Educated guess that 1.5 is the average amount of routers per network



1.25 per router on average

700W

30 ms to process a route update in total

Level(3)

Has 7726 downstream networks that would have seen these updates
Educated guess that 1.5 is the average amount of routers per network

Level(3)

Has 721 internal routers

0.0000038KwH per route update

0.00000038KwH per route update

$0.00000038 * 12310 =$

0.0467KwH





500 kg

500kg of meat = 717500 cal

=

0.83 Kwh



500 kg

500kg of meat = 717500 cal

=

0.83 Kwh

68 moves =

$0.0467 * 68 = 3.1756 \text{ Kwh}$



500 kg

500kg of meat = 717500 cal

=

0.83 Kwh

68 moves =

$0.0467 * 68 = 3.1756$ Kwh

==

3.82 Polar bears





Thank you

